

SDS Library

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Chapter 1

Standard SDS

1.1 SDS

```
4      ⟨sds 4⟩≡  
      def SDS4(I, H):  
          while not H():  
              I()
```

This code is used in chunk 40.

Defines:

SDS, used in chunk 42a.

1.2 Agent

```
5   <standard agent 5>≡
    class Agent5:
        def __init__(self, active=False, hyp=None):
            self.active = active
            self.hyp = hyp

        @property
        def inactive(self):

            return not self.active

        @property
        def clone(self):

            return ReadOnlyAgent(active=self.active, hyp=self.hyp)

        def __iter__(self):

            yield ("active", self.active)
            yield ("hyp", self.hyp)

        def __str__(self):

            if self.active:

                return str(self.hyp)

            else:

                return "Inactive"
```

This code is used in chunk 40.

Defines:

Agent, used in chunks 6, 7, 35a, and 42a.

1.2.1 Unit test

6 *<unit tests 6>*≡

```
def test_agent(self):
    agent = sds.Agent5()
    self.assertIsNone(agent.hyp)
    self.assertFalse(agent.active)
    agent = sds.Agent5(hyp="hello", active=True)
    self.assertEqual(agent.hyp, "hello")
    self.assertTrue(agent.active)
```

This code is used in chunk 42b.

Uses Agent 5.

1.3 Swarm

```

7   <standard swarm 7>≡
      class Swarm7(collections.UserList):
          def __init__(self, agent_count=None, swarm=None, AgentClass=Agent5):
              if swarm is None:
                  if agent_count is None:
                      raise ValueError("One of agent_count or swarm must be passed")
                  else:
                      self.data = [AgentClass() for _ in range(agent_count)]
              else:
                  self.data = swarm

          def __str__(self):
              return ", ".join(
                  f"(Hyp:{hyp}, Agents:{cluster_size})"
                  for hyp, cluster_size in self.clusters.most_common()
              )

          @property
          def activity(self):
              if not self:
                  return 0
              return sum(1 for agent in self if agent.active) / len(self)

          @property
          def clusters(self):
              return collections.Counter(agent.hyp for agent in self if agent.active)

          @property
          def largest_cluster(self):
              try:
                  hyp, agents = self.clusters.most_common(1)[0]
              except IndexError:

```

```

hyp, agents = None, 0

return Cluster(hyp=hyp, agents=agents, size=agents / len(self))

def report_clusters(self, significant_hypotheses):
    clusters = self.clusters

    opt = tuple((hyp, clusters[hyp]) for hyp in significant_hypotheses)

    active = sum(clusters.values())

    inactive = len(self) - active

    noise_active = active - sum(size for hyp, size in opt)

    log.debug(
        "Opt hyp: %s, active: %s, inactive: %s, noise active: %s",
        opt,
        active,
        inactive,
        noise_active,
    )

    return {
        "opt-hyp": opt,
        "active": active,
        "inactive": inactive,
        "noise active": noise_active,
    }

```

This code is used in chunk 40.

Defines:

Swarm, used in chunks 38a and 42a.

Uses Agent 5.

8a *<standard imports 8a>*≡
 import collections

This code is used in chunk 40.

8b *<cluster 8b>*≡
 Cluster = collections.namedtuple("Cluster", ("hyp", "agents", "size"))

This code is used in chunk 40.

1.4 Modes of iteration

Synchronous iteration

9a $\langle \text{synchronous iteration } 9a \rangle \equiv$

```
def I_sync9a(D, T, swarm):
    def I():
        for agent in swarm:
            D(agent)
        for agent in swarm:
            T(agent)
    return I
```

This code is used in chunk 40.

Defines:

I_sync, used in chunk 42a.

Asynchronous iteration

Each agent in the swarm performs diffusion then testing.

9b $\langle \text{iteration variants } 9b \rangle \equiv$

```
def I_async9b(D, T, swarm):
    def I_prime():
        for agent in swarm:
            D(agent)
            T(agent)
    return I_prime
```

This definition is continued in chunk 19.

This code is used in chunk 41a.

Defines:

I_async, never used.

1.5 Modes of diffusion

Passive diffusion

```
10   ⟨passive diffusion 10⟩≡  
    def D_passive10(DH, swarm, rng):  
        def D(agent):  
  
            if agent.inactive:  
  
                polled = rng.choice(swarm)  
  
                if polled.active:  
  
                    agent.hyp = polled.hyp  
  
                else:  
  
                    agent.hyp = DH()  
  
            return D
```

This code is used in chunk 40.

Defines:

D_passive, used in chunk 42a.

Context-free diffusion

11 $\langle \text{diffusion variants } 11 \rangle \equiv$

```
def D_context_free11(DH, swarm, rng):
    def D(agent):
        polled = rng.choice(swarm)
        if agent.inactive or polled.active:
            if agent.inactive and polled.active:
                agent.hyp = polled.hyp
            else:
                agent.active = False
                agent.hyp = DH()
        return D
```

This definition is continued in chunks 12–14.

This code is used in chunk 41a.

Defines:

D_context_free, never used.

Context-sensitive diffusion

12 *diffusion variants 11*⟩+≡

```
def D_context_sensitive12(DH, swarm, rng):
    def D(agent):
        polled = rng.choice(swarm)

        if polled.active and agent.inactive:
            agent.hyp = polled.hyp

        else:
            if agent.inactive or polled.active and agent.hyp == polled.hyp:
                agent.active = False
                agent.hyp = DH()

    return D
```

This code is used in chunk 41a.

Defines:

D_context_sensitive, never used.

Multi-diffusion

13 *⟨diffusion variants 11⟩+≡*

```
def D_multidiffusion13(rng, swarm, multidiffusion_amount, DH):
    def D(agent):
        if agent.inactive:
            polled_agents = (rng.choice(swarm) for num in range(multidiffusion_amount))
            active_agents = [agent for agent in polled_agents if agent.active]
            if active_agents:
                agent.hyp = rng.choice(active_agents).hyp
            else:
                agent.hyp = DH()
        return D
```

This code is used in chunk 41a.

Defines:

D_multidiffusion, never used.

1.5.1 Diffusion with noisy hypothesis transmission

Noisy diffusion

14a $\langle \text{diffusion variants 11} \rangle + \equiv$

```
def D_noise14a(swarm, DN, DH, rng):
    def D(agent):
        if agent.inactive:
            polled = rng.choice(swarm)
            if polled.active:
                agent.hyp = DN(polled.hyp)
            else:
                agent.hyp = DH()
        return D
```

This code is used in chunk 41a.

Defines:

D_noise, never used.

Gaussian noise

14b $\langle \text{diffusion noise functions 14b} \rangle \equiv$

```
def DN_gauss14b(mean, sigma, rng):
    """ add noise from a gaussian distribution to hypothesis transmission """
    def DN(hyp):
        return hyp + rng.gauss(mean, sigma)
    return DN
```

This definition is continued in chunk 15a.

This code is used in chunk 41a.

Defines:

DN_gauss, used in chunk 15a.

Normal distribution noise

15a $\langle \text{diffusion noise functions } 14\text{b} \rangle + \equiv$

```
def DN_normal15a(rng):
    """ add noise from a normal gaussian distribution to hypothesis
    transmission """
    DN = DN_gauss14b(mean=0, sigma=1, rng=rng)

    return DN
```

This code is used in chunk 41a.

Defines:

`DN_normal`, never used.
Uses `DN_gauss` 14b.

1.6 Modes of hypothesis selection

Uniform random

15b $\langle \text{uniform hypothesis selection } 15\text{b} \rangle \equiv$

```
def DH_uniform15b(hypotheses, rng):
    """ uniformly random hypothesis generation """
    def DH():
        return rng.choice(hypotheses)

    return DH
```

This code is used in chunk 40.

Defines:

`DH.uniform`, used in chunk 42a.

Uniform continuous random

15c $\langle \text{hypothesis selection variants } 15\text{c} \rangle \equiv$

```
def DH_continuous15c(min_hyp, max_hyp, rng):
    def DH():
        return rng.uniform(min_hyp, max_hyp)

    return DH
```

This code is used in chunk 41a.

Defines:

`DH_continuous`, never used.

1.7 Modes of testing

Boolean

16a $\langle \text{boolean testing } 16a \rangle \equiv$

```
def T_boolean16a(TM):
    """ Boolean testing """

    def T(agent):
        microtest = TM()

        agent.active = microtest(agent.hyp)

        return T
```

This code is used in chunk 40.

Defines:

`T_boolean`, used in chunks 39c and 42a.

Comparative Each agent performs a random microtest against its own hypothesis and the hypothesis of a randomly selected agent, they become active if their hypothesis returned a higher value than the hypothesis of the polled agent.

16b $\langle \text{testing variants } 16b \rangle \equiv$

```
def T_comparative16b(TM, swarm, rng):
    def T_prime(agent):
        microtest = TM()

        agent_partial_evaluation = microtest(agent.hyp)

        polled = rng.choice(swarm)

        polled_partial_evaluation = microtest(polled.hyp)

        agent.active = agent_partial_evaluation > polled_partial_evaluation

    return T_prime
```

This definition is continued in chunk 17a.

This code is used in chunk 41a.

Defines:

`T_comparative`, never used.

Multi-testing

17a $\langle \text{testing variants } 16b \rangle + \equiv$

```
def TM_multitest17a(microtests, rng, multitest_amount, combinator):
    def TM():
        microtest_sample = iter(
            rng.choice(microtests) for num in range(multitest_amount)
        )

        def multi_test(hyp):
            return combinator(microtest(hyp) for microtest in microtest_sample)

        return multi_test

    return TM
```

This code is used in chunk 41a.

Defines:

`TM_multitest`, never used.

1.8 Modes of microtest selection

Uniform random

17b $\langle \text{uniform microtest selection } 17b \rangle \equiv$

```
def TM_uniform17b(microtests, rng):
    """ uniform microtest selection """

    def TM():
        return rng.choice(microtests)

    return TM
```

This code is used in chunk 40.

Defines:

`TM_uniform`, used in chunk 42a.

1.9 Modes of halting

Fixed iteration

```
18   ⟨fixed iteration halting 18⟩≡
      def H_fixed18(iterations):
          """ makes a function for halting after a fixed number of iterations """
          iteration_count = 0

          def H():
              nonlocal iteration_count
              iteration_count += 1
              if iteration_count > iterations:
                  log.log(logging.DEBUG, "h_fixed(%s) halting", iterations)
                  return True
              else:
                  return False
          return H
```

This code is used in chunk 40.

Defines:

H_fixed, used in chunk 42a.

Fixed time

19 $\langle \text{iteration variants } 9b \rangle + \equiv$

```
def H_time19(duration):

    start = None

    def H():

        nonlocal start

        if start is None:

            start = datetime.datetime.now()

        return (now - start) > duration

    return H
```

This code is used in chunk 41a.

Defines:

H_time, never used.

Global activity

20a $\langle halting\ variants\ 20a \rangle \equiv$

```
def H_threshold20a(swarm, threshold):
    """ makes a function for halting once the global activity is over a fixed
    threshold """

    def H():

        activity = swarm.activity
        # return activity > threshold
        if activity > threshold:
            log.log(
                SILENT, f"Threshold activity {activity} > threshold {threshold}. halt!"
            )
            return True
        else:
            log.log(
                SILENT,
                "Threshold activity {activity} < threshold {threshold}. not halting",
            )
            return False

    return H
```

This definition is continued in chunks 20–24.

This code is used in chunk 41a.

Defines:

`H_threshold`, never used.

Largest cluster

20b $\langle halting\ variants\ 20a \rangle + \equiv$

```
def H_largest_cluster_threshold20b(swarm, threshold):
    """ makes a function for halting once the largest cluster activity is over
    a fixed threshold """

    def H():

        return swarm.largest_cluster.size >= threshold

    return H
```

This code is used in chunk 41a.

Defines:

`H_largest_cluster_threshold`, never used.

Unique hypothesis count

21a $\langle halting\ variants\ 20a \rangle + \equiv$

```
def H_unique_hyp_count_21a(swarm, unique_threshold):
    def H():
        unique_hyps = len(swarm.clusters)
        return unique_hyps < unique_threshold
    return H
```

This code is used in chunk 41a.

Defines:

`H.unique_hyp_count`, never used.

Elite cluster consensus

21b $\langle halting\ variants\ 20a \rangle + \equiv$

```
def H_elite_cluster_consensus_21b(swarm, elite_count, rng):
    elite_agents = rng.sample(swarm, elite_count)

    def H():
        elite_agent_gen = (agent for agent in swarm if agent in elite_agents)
        first_elite_agent = next(elite_agent_gen)
        elite_hyp = first_elite_agent.hyp

        return first_elite_agent.active and all(
            elite_agent.active and elite_agent.hyp == elite_hyp
            for elite_agent in elite_agent_gen
        )

    return H
```

This code is used in chunk 41a.

Defines:

`H.elite_cluster_consensus`, never used.

Global activity stability

```
22  <halting variants 20a>+≡
    def H_stable22(swarm, max_memory_length, stability_threshold, min_stable_iterations):

        memory = collections.deque(maxlen=max_memory_length)

        stable_iterations = 0

        def H():

            nonlocal stable_iterations

            activity = swarm.activity

            memory.append(activity)

            mean_activity = sum(memory) / len(memory)

            deviations = [activity - mean_activity for activity in memory]

            sum_of_squared_deviations = sum(pow(deviation, 2) for deviation in deviations)

            standard_deviation = math.sqrt(sum_of_squared_deviations / len(memory))

            if standard_deviation > stability_threshold:

                stable_iterations = 0

                return False

            stable_iterations += 1

            is_stable = (stable_iterations >= min_stable_iterations)

            return is_stable

    return H
```

This code is used in chunk 41a.

Defines:

H_stable, never used.

Weak halting criterion

```
23   ⟨halting variants 20a⟩+≡
      def H_weak23(swarm, threshold_activity, stability_threshold, min_stable_iterations):
          stable_iterations = 0

          if not (
              ((2 * stability_threshold) < 1)
              and ((stability_threshold + threshold_activity) <= 1)
              and (threshold_activity - stability_threshold >= 0)
          ):
              raise ValueError("not valid values")

      def H():
          nonlocal stable_iterations

          activity = swarm.activity

          stability = abs(activity - threshold_activity)

          if stability < stability_threshold:
              stable_iterations += 1
          else:
              stable_iterations = 0

          return stable_iterations > min_stable_iterations

      return H
```

This code is used in chunk 41a.

Defines:

H_weak, never used.

Strong halting criterion

```

24  <halting variants 20a>+≡
    def H_strong24(
        swarm, threshold_cluster_size, stability_threshold, min_stable_iterations # a # b
    ):
        stable_iterations = 0
        swarm_size = len(swarm)

        if not (
            ((2 * stability_threshold) < swarm_size)
            and ((stability_threshold + threshold_cluster_size) <= swarm_size)
            and (threshold_cluster_size - stability_threshold >= 0)
        ):
            raise ValueError(
                (
                    f"not valid values. "
                    f"(({2 * stability_threshold} < 1) & ({(2 * stability_threshold) < 1}), "
                    f"(({stability_threshold} + {threshold_cluster_size}) <= 1) & ({(stability_threshold} "
                    f"({threshold_cluster_size} - {stability_threshold} >= 0) & ({threshold_cluster_size} "
                )
            )

    def H():
        nonlocal stable_iterations

        cluster_size = swarm.largest_cluster.agents
        stability = abs(cluster_size - threshold_cluster_size)

        if stability < stability_threshold:
            stable_iterations += 1
        else:
            stable_iterations = 0

        return stable_iterations > min_stable_iterations

    return H

```

This code is used in chunk 41a.

Defines:

H_strong, never used.

1.9.1 Halting combinators

All functions

25a *⟨halting combinators 25a⟩≡*

```
def all_functions25a(*function_list):
    def F():

        results = [function() for function in function_list]

        log.log(SILENT, "all functions %s", results)

        return all(results)

    return F
```

This definition is continued in chunk 25b.

This code is used in chunk 41a.

Defines:

`all_functions`, never used.

Any functions

25b *⟨halting combinators 25a⟩+≡*

```
def any_functions25b(*function_list):
    def F():

        results = [function() for function in function_list]

        log.log(SILENT, "any functions %s", results)

        return any(results)

    return F
```

This code is used in chunk 41a.

Defines:

`any_functions`, used in chunk 39b.

1.10 Modes of extraction

Rounded clusters

26 *extraction functions 26*≡
 def round_clusters26(clusters):

 rounded_clusters = collections.Counter()

 for hyp, size in clusters.items():

 rounded_clusters[round(hyp)] += size

 return rounded_clusters

This code is used in chunk 41a.

Defines:

 round_clusters, never used.

Chapter 2

Reducing SDS

Confirmation reducing diffusion

```
27   ⟨reducing diffusion 27⟩≡
      def D_confirmation27(swarm, removed_clusters, DH, rng):
          non_removed_agents = [agent for agent in swarm if not agent.removed]
          def D(agent):
              if agent.removed:
                  return
              polled = rng.choice(non_removed_agents)
              if agent.active:
                  if polled.active and agent.hyp == polled.hyp:
                      agent.terminating = True
              else:
                  if polled.active:
                      if polled.terminating:
                          agent.remove(final_hyp=polled.hyp)
                          non_removed_agents.remove(agent)
                          removed_clusters[polled.hyp] += 1
```

```
    else:  
  
        agent.hyp = polled.hyp  
  
    else:  
  
        agent.hyp = DH()  
  
    return D
```

This definition is continued in chunks 29, 31, and 33.

This code is used in chunk 41b.

Defines:

D_confirmation, never used.

Independent reducing diffusion

```

29 <reducing diffusion 27>+≡
    def D_independent29(swarm, removed_clusters, DH, rng):
        remaining_swarm = [agent for agent in swarm if not agent.removed]
        swarm_is_empty = False

        def D(agent):
            nonlocal swarm_is_empty

            if agent.removed or swarm_is_empty:
                return

            while True:
                polled = rng.choice(remaining_swarm)

                if polled is not agent:
                    break

                if agent.inactive and polled.inactive:
                    agent.hyp = DH()
                    polled.hyp = DH()

                elif agent.active and (not agent.terminating) and polled.inactive:
                    polled.hyp = agent.hyp

                elif polled.active and (not polled.terminating) and agent.inactive:
                    agent.hyp = polled.hyp

                elif agent.terminating and not polled.terminating:
                    polled.remove(final_hyp=agent.hyp)
                    remaining_swarm.remove(polled)
                    swarm_is_empty = len(remaining_swarm) < 2

                    removed_clusters[agent.hyp] += 1

                elif polled.terminating and not agent.terminating:
                    agent.remove(final_hyp=polled.hyp)
                    remaining_swarm.remove(agent)

```

```
swarm_is_empty = len(remaining_swarm) < 2

removed_clusters[polled.hyp] += 1

elif agent.terminating and polled.terminating:

    both_agents = [agent, polled]
    rng.shuffle(both_agents)
    removed, removing = both_agents

    removed.remove(final_hyp=removing.hyp)
    remaining_swarm.remove(removed)
    swarm_is_empty = len(remaining_swarm) < 2

    removed_clusters[removing.hyp] += 1

elif agent.hyp == polled.hyp:

    agent.terminating = polled.terminating = True

return D
```

This code is used in chunk 41b.

Defines:

D_independent, never used.

Running mean diffusion

```

31   <reducing diffusion 27>+≡
      def D_running_mean31(DH, quorum_threshold, min_interaction_count, activities, swarm, rng):
          non_removed_agents = [agent for agent in swarm if not agent.removed]
          swarm_is_empty = False

          def D(agent):
              nonlocal swarm_is_empty

              if agent.removed or swarm_is_empty:
                  return

              polled = rng.choice(non_removed_agents)

              if agent.inactive:
                  agent.memory.clear()

                  if polled.active:
                      agent.hyp = polled.hyp
                  else:
                      agent.hyp = DH()
              else: # agent is active
                  if agent.terminating:
                      if not (agent.hyp == polled.hyp):
                          polled.remove(final_hyp=agent.hyp)
                          non_removed_agents.remove(polled)
                          swarm_is_empty = len(non_removed_agents) < 2
                      else: # agent has not sensed quorum
                          activity_at_hypothesis = activities[agent.hyp]/len(non_removed_agents)
                          agent.memory.append(activity_at_hypothesis)
                          interaction_count = len(agent.memory)

```

```
# confidence is 0 if interaction_count < min_iteration_count
confidence = (
    interaction_count >= min_interaction_count
    and (sum(agent.memory) / interaction_count)
)

if confidence >= quorum_threshold:
    # agent has sensed quorum

    agent.terminating = True

return D
```

This code is used in chunk 41b.

Defines:

D_running_mean, never used.

Quorum sensing diffusion

```

33   <reducing diffusion 27>+≡
      def D_qs33(DH, quorum_threshold, decay, swarm, rng):
          non_removed_agents = [agent for agent in swarm if not agent.removed]
          swarm_is_empty = False
          def D(agent):
              nonlocal swarm_is_empty
              if agent.removed or swarm_is_empty:
                  return
              polled = rng.choice(non_removed_agents)
              if agent.inactive:
                  agent.confidence = 0
                  if polled.active:
                      agent.hyp = polled.hyp
                  else:
                      agent.hyp = DH()
              else: # agent is active
                  if agent.terminating:
                      if not (agent.hyp == polled.hyp):
                          polled.remove(final_hyp=agent.hyp)
                          non_removed_agents.remove(polled)
                          swarm_is_empty = len(non_removed_agents) < 2
                  else: # agent has not sensed quorum
                      if polled.active and (agent.hyp == polled.hyp):
                          agent.confidence += 1
                          agent.confidence *= decay
                      if agent.confidence >= quorum_threshold: # agent has sensed quorum

```

```
    agent.terminating = True
```

```
    return D
```

This code is used in chunk 41b.

Defines:

D_qs, never used.

2.0.1 Agent and Swarm subclasses

Reducing agent

35a *<reducing agent 35a>*≡

```

class ReducingAgent35a(sds.Agent5):
    def __init__(self, active=False, hyp=None, terminating=False, removed=False):
        super().__init__(active=active, hyp=hyp)
        self.terminating = terminating
        self.removed = removed

    def remove(self, final_hyp):

        self.removed = True
        self.hyp = final_hyp
        self.active = False
        self.terminating = False

    def __str__(self):

        s = super().__str__()

        if self.terminating:

            s = f"{s} Terminating"

        elif self.removed:

            s = f"{s} Removed"

        return s

    def __iter__(self):

        yield from super().__iter__()
        yield ("terminating", self.terminating)
        yield ("removed", self.removed)
```

This definition is continued in chunks 36 and 37.

This code is used in chunk 41b.

Defines:

ReducingAgent, used in chunks 36 and 37.

Uses Agent 5.

35b *<reducing imports 35b>*≡

```
import sds.standard
```

This code is used in chunk 41b.

Quorum sensing agent

```
36 <reducing agent 35a>+≡
    class QSAgent36(ReducingAgent35a):
        def __init__(self, active=False, hyp=None, terminating=False, removed=False, confidence=0):
            super().__init__(active=active, hyp=hyp, terminating=terminating, removed=removed)
            self.confidence = confidence

        def __str__(self):
            s = super().__str__()

            if self.active:
                s = f"{s} Confidence: {self.confidence:2.2g}"
            return s

        def __iter__(self):
            yield from super().__iter__(self)
            yield ("confidence", self.confidence)
```

This code is used in chunk 41b.

Defines:

QSAgent, never used.

Uses ReducingAgent 35a.

Running mean agent

```
37 <reducing agent 35a>+≡
    class QSRunningMeanAgent37(ReducingAgent35a):
        def __init__(self, active, hyp, terminating, removed, memory):
            super().__init__(
                active=active, hyp=hyp, terminating=terminating, removed=removed
            )
            self.memory = memory

        def new(memory_length):
            return QSRunningMeanAgent37(
                active=False,
                hyp=None,
                terminating=False,
                removed=False,
                memory=collections.deque(maxlen=memory_length),
            )

        def __str__(self):
            s = super().__str__()
            if self.active:
                memory_str = ", ".join(format(avg, ".2g") for avg in self.memory)
                s = f"{s} Confidence: [{memory_str}]"
            return s

        def __iter__(self):
            yield from super().__iter__(self)
            yield ("memory", self.memory)
```

This code is used in chunk 41b.

Defines:

QSRunningMeanAgent, never used.

Uses ReducingAgent 35a.

Reducing swarm

38a *<reducing swarm 38a>*≡

```
  class ReducingSwarm38a(sds.standard.Swarm7):
      @property
      def clusters(self):

          return collections.Counter(
              agent.hyp for agent in self if agent.active or agent.removed
          )

      @property
      def size(self):

          return len(self) - len(self.removed)

      @property
      def removed(self):

          return [agent for agent in self if agent.removed]
```

This code is used in chunk 41b.

Defines:

ReducingSwarm, never used.

Uses Swarm 7.

Reducing halting

38b *<reducing halting 38b>*≡

```
  def H_all_terminating38b(swarm):
      def H():

          halt = all(agent.terminating for agent in swarm if not agent.removed)

          return halt

      return H
```

This definition is continued in chunk 39.

This code is used in chunk 41b.

Defines:

H_all_terminating, used in chunk 39b.

39a $\langle \text{reducing halting } 38b \rangle + \equiv$
 $\text{def H_empty_swarm}_{39a}(\text{swarm}) :$
 $\quad \text{def H():}$
 $\quad \quad \text{return all(agent.removed for agent in swarm)}$
 $\quad \text{return H}$

This code is used in chunk 41b.

Defines:

H_empty_swarm , used in chunk 39b.

39b $\langle \text{reducing halting } 38b \rangle + \equiv$
 $\text{def H_reducing}_{39b}(\text{swarm}) :$
 $\quad \text{is_empty} = \text{H_empty_swarm}_{39a}(\text{swarm})$
 $\quad \text{is_all_terminating} = \text{H_all_terminating}_{38b}(\text{swarm})$
 $\quad \text{return halting_methods.any_functions}_{25b}(\text{is_empty}, \text{is_all_terminating})$

This code is used in chunk 41b.

Defines:

H_reducing , never used.

Uses any_functions 25b, H_all_terminating 38b, and H_empty_swarm 39a.

Reducing testing

39c $\langle \text{reducing testing } 39c \rangle \equiv$
 $\text{def T_reducing}_{39c}(\text{TM}) :$
 $\quad \text{T_inner} = \text{sds.standard.T_boolean}_{16a}(\text{TM=TM})$
 $\quad \text{def T(agent):}$
 $\quad \quad \text{if not (agent.terminating or agent.removed):}$
 $\quad \quad \quad \text{T_inner(agent)}$
 $\quad \text{return T}$

This code is used in chunk 41b.

Defines:

T_reducing , never used.

Uses T_boolean 16a.

Appendix A

Files

A.1 standard.py

```
40   ⟨standard.py 40⟩≡  
    ⟨standard imports 8a⟩  
    import logging  
    ⟨init logging 42c⟩  
    ⟨standard agent 5⟩  
    ⟨standard swarm 7⟩  
    ⟨cluster 8b⟩  
    ⟨sds 4⟩  
    ⟨synchronous iteration 9a⟩  
    ⟨passive diffusion 10⟩  
    ⟨uniform hypothesis selection 15b⟩  
    ⟨uniform microtest selection 17b⟩  
    ⟨fixed iteration halting 18⟩  
    ⟨boolean testing 16a⟩
```

Root chunk (not used in this document).

A.2 variants.py

41a $\langle \text{variants.py} \ 41\text{a} \rangle \equiv$
 $\langle \text{iteration variants} \ 9\text{b} \rangle$
 $\langle \text{diffusion variants} \ 11 \rangle$
 $\langle \text{diffusion noise functions} \ 14\text{b} \rangle$
 $\langle \text{hypothesis selection variants} \ 15\text{c} \rangle$
 $\langle \text{testing variants} \ 16\text{b} \rangle$
 $\langle \text{halting variants} \ 20\text{a} \rangle$
 $\langle \text{halting combinators} \ 25\text{a} \rangle$
 $\langle \text{extraction functions} \ 26 \rangle$

Root chunk (not used in this document).

A.3 reducing.py

41b $\langle \text{reducing.py} \ 41\text{b} \rangle \equiv$
 $\langle \text{reducing imports} \ 35\text{b} \rangle$
 import logging
 $\langle \text{init logging} \ 42\text{c} \rangle$
 $\langle \text{reducing diffusion} \ 27 \rangle$
 $\langle \text{reducing agent} \ 35\text{a} \rangle$
 $\langle \text{reducing swarm} \ 38\text{a} \rangle$
 $\langle \text{reducing halting} \ 38\text{b} \rangle$
 $\langle \text{reducing testing} \ 39\text{c} \rangle$

Root chunk (not used in this document).

A.4 __init__.py

```
42a   <-init-.py 42a>≡
      from sds.standard import (
          Agent5,
          D_passive10,
          DH_uniform15b,
          H_fixed18,
          I_sync9a,
          SDS4,
          Swarm7,
          T_boolean16a,
          TM_uniform17b,
      )
      __all__ = [
          "Agent5",
          "D_passive10",
          "DH_uniform15b",
          "H_fixed18",
          "I_sync9a",
          "SDS4",
          "Swarm7",
          "T_boolean16a",
          "TM_uniform17b",
      ]
```

Root chunk (not used in this document).

Uses Agent 5, D_passive 10, DH_uniform 15b, H_fixed 18, I_sync 9a, SDS 4, Swarm 7, T_boolean 16a, and TM_uniform 17b.

A.5 test-sds.py

```
42b   <test-sds.py 42b>≡
      <test imports 43>
      class TestSDS(unittest.TestCase):
          def setUp(self):
              logging.basicConfig(level=logging.INFO)
              self.log = logging.getLogger(__file__)
      <unit tests 6>
```

Root chunk (not used in this document).

```
42c   <init logging 42c>≡
      log = logging.getLogger(__name__)
```

This code is used in chunks 40 and 41b.

```
43  <test imports 43>≡  
    import unittest  
    import sds  
    import sds.standard  
    import sds.reducing  
    import sds.variants  
    import logging
```

This code is used in chunk 42b.

Appendix B

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